

CREATIVE PRACTICE 4 22/23 – MODEL SUBMISSION FEEDBACK

Module: Creative Practice 4

Student: Cian West

Knowledge and Understanding Skills - 16/20

Model submitted shows an awareness of general edge flow and topological structuring. UV unwrap has been applied with manual edge cuts and unfolding, well done.

Practical Application Skills - 38/60

Overall structure of model is sound with some intricate extra details applied. Some issues found with the texture applied as there seems to be opacity, not sure if this was originally intentional as the original aim was to create a metal effect weapon.

There are some issues with the wireframe, where target welding has been used and potentially created loose/unmerged vertices. This can be remedied by simply selecting overlapping vertices and merging them.

Transferrable Skills for Life and Professional Practice - 14/20

Model is packaged well with UV unwrap present and a basic shader applied. When creating multipiece models like this one, always try your best to include any extra additions in the original topology. As simply overlapping objects on objects can potentially lead to issues with lighting down the line, like depth fighting and incorrect ambient occlusion passes.

Signed: (Lecturer)

A. Head

Date:

20/01/2023

**Overall Mark:
68/100**

